

GUIDE² SCIENTIFIC COMPUTING



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Guide To Scientific Computing Turner

Arthur James Wells



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A Bibliographic Guide to Resources in Scientific Computing, 1945-1975 Jeffrey R. Yost, 2002-10-30 An essential contribution to the study of the history of computers this work identifies the computer's impact on the physical biological cognitive and medical sciences References fundamental to the understudied area of the history of scientific computing also document the significant role of the sciences in helping to shape the development of computer technology More broadly the many resources on scientific computing help demonstrate how the computer was the most significant scientific instrument of the 20th century The only guide of its kind covering the use and impact of computers on the the physical biological medical and cognitive sciences it contains more than 1 000 annotated citations to carefully selected secondary and primary resources Historians of technology and science will find this a very useful resource Computer scientists physicians biologists chemists and geologists will also benefit from this extensive bibliography on the history of computer applications and the sciences

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Applied Scientific Computing Peter R. Turner, Thomas Arildsen, Kathleen Kavanagh, 2018-07-18 This easy to understand textbook presents a modern approach to learning numerical methods or scientific computing with a unique focus on the modeling and applications of the mathematical content Emphasis is placed on the need for and methods of scientific computing for a range of different types of problems supplying the evidence and justification to motivate the reader Practical guidance on coding the methods is also provided through simple to follow examples using Python Topics and features provides an accessible and applications oriented approach supported by working Python code for many of the methods encourages both problem and project based learning through extensive examples exercises and projects drawn from practical applications introduces the main concepts in modeling python programming number representation and errors explains the essential details of numerical calculus linear and nonlinear equations including the multivariable Newton method discusses interpolation and the numerical solution of differential equations covering polynomial interpolation splines and the Euler Runge Kutta and shooting methods presents largely self contained chapters arranged in a logical order suitable for an introductory course on scientific computing Undergraduate students embarking on a first course on numerical methods or scientific computing will find this textbook to be an invaluable guide to the field and to the application of these methods across such varied disciplines as computer science engineering mathematics economics the physical sciences and social science

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